

"ESSENTIALS 14 – DUST"

Filename	Description	SampleRate	BitDepth	Channels	Duration
AMBDsrt_InsJ_Ambience_Desert-Soundscape_01_FULL_LOOP.wav	A designed background ambience soundscape for a gusty windy hot desert dune landscape. Heavy fast winds soaring across the dunes with sand and dirt scattering in the breeze, as well as insects and distant birds. Seamlessly loopable. Separate layers available. Compatible with the Universal Category System (UCS).	44100	16	2	01:01
AMBDsrt_InsJ_Ambience_Desert-Soundscape_01_LAYER-Sand_LOOP.wav	An isolated layer from a desert soundscape. The movement falling of sand and dirt particles across the sandy dunes. Seamlessly loopable. Compatible with the Universal Category System (UCS).	44100	16	2	01:01
AMBDsrt_InsJ_Ambience_Desert-Soundscape_01_LAYER-Wildlife_LOOP.wav	An isolated layer from a desert soundscape. The occasional noise of insects, grasshoppers, cicadas as well as distant birds soaring above the dunes. Seamlessly loopable. Compatible with the Universal Category System (UCS).	44100	16	2	01:01
AMBDsrt_InsJ_Ambience_Desert-Soundscape_01_LAYER-Wind_LOOP.wav	An isolated layer from a desert soundscape. The heavy blowing of strong wind gusts across the sandy dunes. Seamlessly loopable. Compatible with the Universal Category System (UCS).	44100	16	2	01:01
AMBDsrt_InsJ_Ambience_Desert-Soundscape_02_FULL_LOOP.wav	A designed background ambience soundscape for a gusty windy cold desert dune landscape. Heavy fast cold winds soaring across the dunes with sand and dirt scattering in the breeze. Seamlessly loopable. Separate layers available. Compatible with the Universal Category System (UCS).	44100	16	2	01:01
AMBDsrt_InsJ_Ambience_Desert-Soundscape_02_LAYER-Sand_LOOP.wav	An isolated layer from a desert soundscape. The movement falling of sand and dirt particles across the sandy dunes. Seamlessly loopable. Compatible with the Universal Category System (UCS).	44100	16	2	01:01
AMBDsrt_InsJ_Ambience_Desert-Soundscape_02_LAYER-Wind_LOOP.wav	An isolated layer from a desert soundscape. The heavy blowing of strong wind gusts across the sandy dunes. Seamlessly loopable. Compatible with the Universal Category System (UCS).	44100	16	2	01:01
AMBDsrt_InsJ_Ambience_Desert-Soundscape_03_LOOP.wav	A designed background ambience soundscape for a gusty windy hot desert dune landscape. Heavy fast winds soaring across the dunes with sand and dirt scattering in the breeze, as well as insects and distant birds. Seamlessly loopable. Compatible with the Universal Category System (UCS).	44100	16	2	01:01
DIRTDust_InsJ_Dirt_Scattering_Moderate_01-01.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:03
DIRTDust_InsJ_Dirt_Scattering_Short_02-01.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:02
DIRTDust_InsJ_Dirt_Scattering_Short_02-02.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:02
DIRTDust_InsJ_Dirt_Scattering_Short_02-03.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:02
DIRTDust_InsJ_Dirt_Scattering_Short_02-04.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:02
DIRTDust_InsJ_Dirt_Scattering_Short_02-05.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:02
DIRTDust_InsJ_Dirt_Scattering_Short_02-06.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:02
DIRTDust_InsJ_Dirt_Scattering_Short_02-07.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:02
DIRTDust_InsJ_Dirt_Scattering_Short_02-08.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:02
DIRTDust_InsJ_Dirt_Scattering_Very-Long_02-01.wav	Scattering a small pile of dirt dust sand debris on the ground for a long time. Compatible with the Universal Category System (UCS).	44100	16	2	00:12
DIRTDust_InsJ_Dirt_Scattering_Very-Long_02-02.wav	Scattering a small pile of dirt dust sand debris on the ground for a long time. Compatible with the Universal Category System (UCS).	44100	16	2	00:09
DIRTDust_InsJ_Dirt_Scattering_Very-Long_02-03.wav	Scattering a small pile of dirt dust sand debris on the ground for a long time. Compatible with the Universal Category System (UCS).	44100	16	2	00:13
DIRTDust_InsJ_Dirt_Scattering_Very-Long_02-04.wav	Scattering a small pile of dirt dust sand debris on the ground for a long time. Compatible with the Universal Category System (UCS).	44100	16	2	00:07
DIRTDust_InsJ_Dirt_Scattering_Very-Short_01-01.wav	Scattering a small pile of dirt dust sand debris on the ground. Compatible with the Universal Category System (UCS).	44100	16	2	00:01

